Information Redundancy

- Code, codeword, binary code
- Error detection, error correction
- Hamming distance:
 - number of bits in which two words differ
- Odd/even parity
 - the total number of 1s is odd/even
- Basic parity approaches
 - bit-per-word
 - bit-per-byte
 - bit-per-chip

- bit-per-multiple-chips
- interlaced parity

© 2009 A.W. Krings

Page: 1

CS449/549 Fault-Tolerant Systems Sequence 4

Error Detection/Correction

- Let's look at an old principle to error correction
 - Hamming Code
 - any computer organization book will be a good reference
 - » e.g. William Stallings' Computer Organization and Architecture
 - rely on check bits to identify whether bit has been changed
 - identification of changed bit allows for correction

Overlapped Parity

12 11 10 9 Bit Position C4 C3 C2 C1 Check Bit D8 D7 D6 D5 D4 D3 D2 D1 Data Bit

$$2^k - 1 \ge m + k$$

m = data bits k = parity bits

© 2009 A.W. Krings

Page: 3

CS449/549 Fault-Tolerant Systems Sequence 4

Overlapped Parity

- Syndrome is derived from comparing, i.e. XOR, transmitted and received/recomputed check bits.
- Syndrome has following characteristics (previous example)
 - if syndrome contains all 0's
 - » no error has been detected
 - if syndrome contains one and only one bit set to 1
 - » error has occurred in one of the 4 check bits
 - if syndrome contains more than one bit set to 1
 - » numerical value of the syndrome indicates the position of the data-bit error
 - » this bit is then inverted for correction

Compute Check

$$C1 = D1 \oplus D2 \oplus D4 \oplus D5 \oplus D7$$

$$C2 = D1 \oplus D3 \oplus D4 \oplus D6 \oplus D7$$

$$C3 = D2 \oplus D3 \oplus D4 \oplus D8$$

$$C4 = D5 \oplus D6 \oplus D7 \oplus D8$$

© 2009 A.W. Krings

Page: 5

CS449/549 Fault-Tolerant Systems Sequence 4

Overlapped Parity

- Example
 - data = 1110 0001
 - compute check bits:

 $C1 = D1 \oplus D2 \oplus D4 \oplus D5 \oplus D7$

 $C2 = D1 \oplus D3 \oplus D4 \oplus D6 \oplus D7$

 $C3 = D2 \oplus D3 \oplus D4 \oplus D8$

 $C4 = D5 \oplus D6 \oplus D7 \oplus D8$

 $C1 = 1 \oplus 0 \oplus 0 \oplus 0 \oplus 1 = 0$ least significant bit

 $C2 = 1 \oplus 0 \oplus 0 \oplus 1 \oplus 1 = 1$

 $C3 = 0 \oplus 0 \oplus 0 \oplus 1 = 1$

 $C4 = 0 \oplus 1 \oplus 1 \oplus 1 = 1$ — most significant bit

© 2009 A.W. Krings

Page: 6

Overlapped Parity

Example

- data sent is 1110 0001 and transmitted check bits are 1110
- received data is: 01100001
 - » Note the most sig. bit has been corrupted
- received check bits are: 1110
- recomputed check bits:

$$C1 = 1 \oplus 0 \oplus 0 \oplus 0 \oplus 1 = 0$$

$$C2 = 1 \oplus 0 \oplus 0 \oplus 1 \oplus 1 = 1$$

$$C3 = 0 \oplus 0 \oplus 0 \oplus 0 = 0$$

$$C4 = 0 \oplus 1 \oplus 1 \oplus 0 = 0$$

- Syndrome: 1110 XOR 0010 = 1100

© 2009 A.W. Krings

Page: 7

CS449/549 Fault-Tolerant Systems Sequence 4

Applying Syndrome

12 11 10 9 8 7 6 5 4 3 2 1 Bit Position

0 1 0 1 0 1 0 1 0 1 0 1

0 1 1 0 0 1 1 0 0 1 1 0

1 0 0 0 0 1 1 1 1 0 0 0

1 0 0 0 0 0 0 0

C3

C2 C1

D8 D7 D6 D5 D4 D3 D2 D1 Data Bit

Syndrome 1100 detects D8 as faulty

C4

1

1

Check Bit

m-of-n codes

- All code words are n bits in length and contain exactly m 1s
- Simple implementation:
 - add/append second data word
 - select word such that code word contains m 1s
 - code is separable
 - 100% overhead
- Hamming distance is 2
 - e.g. 1st error sets bit, 2nd error resets other bit

© 2009 A.W. Krings

Page: 9

CS449/549 Fault-Tolerant Systems Sequence 4

Checksum

- Separable code to achieve error detection capability
- Checksum is the sum of the original data
- Single-precision checksum
 - overflow problem, i.e. adding n bits modulo 2^n
- Double-precision checksum
 - uses double precision, i.e. compute 2n-bit checksum from n-bit words using modulo- 2^{2n} arithmetic.
- Honeywell checksum
 - compose word of double length by concatenating 2 consecutive words
 - compute checksum on these double words
- Residue checksum
 - like single-precision checksum, but overflow is now fed back as carry

© 2009 A.W. Krings

Page: 10

- Cyclic Redundancy Checks (CRC)
 - Parity bits still subject to burst noise, uses large overhead (potentially) for improvement of 2-4 orders of magnitude in probability of detection.
 - CRC is based on a mathematical calculation performed on message. We will use the following terms:
 - » M message to be sent (k bits)
 - F Frame check sequence (FCS) to be appended to message (n bits)
 - » T Transmitted message includes both M and F =>(k+n bits)
 - » G a n+1 bit pattern (called generator) used to calculate F and check T

© 2009 A.W. Krings

Page: 11

CS449/549 Fault-Tolerant Systems Sequence 4

Cyclic codes

- Idea behind CRC
 - given a *k*-bit frame (message)
 - transmitter generates a *n*-bit sequence called frame check sequence (FCS)
 - so that resulting frame of size k+n is exactly divisible by some predetermined number
- Multiply M by 2ⁿ to shift and add F to padded 0s

$$T = 2^n M + F$$

© 2009 A.W. Krings

Page: 12

• Dividing 2^nM by G gives quotient and remainder

$$\frac{2^n M}{G} = Q + \frac{R}{G}$$

remainder is 1 bit less than divisor

then using R as our FCS we get

$$T = 2^n M + R$$

on the receiving end, division by G leads to

$$\frac{T}{G} = \frac{2^n M + R}{G} = Q + \frac{R}{G} + \frac{R}{G} = Q$$

Note: mod 2 addition, no remainder

© 2009 A.W. Krings

Page: 13

CS449/549 Fault-Tolerant Systems Sequence 4

Cyclic codes

- Therefore, if the remainder of dividing the incoming signal by the generator G is zero, no transmission error occurred.
- Assume T + E was received (Note: E is the error)

$$\frac{T+E}{G} = \frac{T}{G} + \frac{E}{G}$$

since T/G does not produce a remainder, an error is detected only if E/G produces a non-zero value

- example, assume generator G(X) has at least 3 terms
 - G(x) has three 1-bits
 - » detects all single bit errors
 - » detects all double bit errors
 - » detects odd #'s of errors if G(X) contains the factor (X+1)
 - » any burst errors < length of FCS</p>
 - » most larger burst errors
 - » it has been shown that if all error patterns likely, then the likelihood of a long burst not being detected is $1/2^n$

© 2009 A.W. Krings

Page: 15

CS449/549 Fault-Tolerant Systems Sequence 4

Cyclic codes

- What does all of this mean?
 - A polynomial view:
 - » View CRC process with all values expressed as polynomials in a dummy variable X with binary coefficients, where the coefficients correspond to the bits in the number.
 - for M = 110011 we get $M(X) = X^5 + X^4 + X + 1$
 - for G = 11001 we get $G(X) = X^4 + X^3 + 1$
 - Math is still mod 2
 - » An error E(X) is received and **undetected** iff it is divisible by G(X)

© 2009 A.W. Krings

Page: 16

- Common CRCs
 - » $CRC-12 = X^{12} + X^{11} + X^3 + X^2 + X + 1$
 - » $CRC-16 = X^{16} + X^{15} + X^2 + 1$
 - » $CRC\text{-}CCITT = X^{16} + X^{12} + X^5 + 1$
 - » $CRC-32 = X^{32} + X^{26} + X^{23} + X^{22} + X^{16} + X^{12} + X^{11} + X^{10} + X^{8} + X^{7} + X^{5} + X^{4} + X^{2} + X + 1$
- Hardware Implementation:

$$G(X) = 1 + a_1 X + a_2 X^2 + \dots + a_{n-1} X^{n-1} + a_n X^n$$

$$\downarrow \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \downarrow \qquad \qquad \qquad \qquad \qquad \downarrow \qquad$$

© 2009 A.W. Krings

Page: 17